## 4 activity

## DICE ROLL \& RUN



All you need for this challenge is: a dice and 6 objects to use as markers. If you don't have a dice, look for the template to make one yourself. Set out the markers roughly an equal distance away from you in a semi-circle pattern. From your starting point, roll the dice and see which number is showing. For a 1 , you run to the first marker, 2 to the second etc.
Time yourself for 60 seconds and see how many markers you can touch in the time limit!

INCREASE THE DIFFICULTY - by increasing the distance between you and the markers

INCREASE THE DIFFICULTY - by using 2 dice, run to the first number and then straight to the second number before running again

