Class 5 (6) Curriculum Map 2017-2018

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|  | **Science** | **Geography** | **History** | **Computing** | **PE** | **PSHE** | **DT** | **ART** | **Music** | **RE** | **MFL** |
| **Aut**  **1** | Animals including Humans (Biology) |  | Ancient Greece | E Safety  Multimedia | Funs  Athletics | Identify different influences on health and wellbeing. Drugs and alcohol education. | Ancient Greece (Food) | Collage  Line, mark, tone & Texture | Ukulele  Music Teacher | Heroes – Living out faith | GERMAN |
| **Aut**  **2** | Evolution and inheritance (Biology) |  | Leisure and entertainment | Multimedia | Health & Fitness  Team Games | How do I behave?  How does that impact on others? | Leisure & Entertainment in the 20th Century  (Food) | Textiles (Batik) | Recorders  Christmas | Promises and Prophesies |
| **Spring**  **1** | Electricity (Physics) |  |  | E Safety (1st wk)  Multimedia | Outdoor/ Adventurous activities  Team Games | Short term and long term goals. Perseverance and resilience. |  | Painting /Drawing Hunderwasser  Colour | Recorders  Jazz | Judaism |
| **Spring**  **2** | Light (Physics) | Earthquakes  /Volcanoes  - Scotland Volcano v Vesuvius |  | Programming | Team Games  Health & Fitness | Equality and diversity in relationships. |  | Textiles | Ukulele  (Music Teacher) | Easter – Forgiveness |
| **Sum**  **1** | Habitats (Biology) | Wonders of Wirral Port Sunlight & Parkgate | Wonders of Wirral Port Sunlight & Parkgate | E Safety (1st wk)  Esafety  Computer networks  Programming | Swimming  Team Games | Where money comes from, looking after money, how it plays an important part in life, understanding enterprise. | Wonders of the Wirral (3D product design packaging) | Collage  Line, mark, tone & Texture | Drums  (Music Teacher) | Choices and Changes |
| **Sum**  **2** | Living Styles and choices (Biology) | Wonders of Wirral Port Sunlight & Parkgate | Wonders of Wirral Port Sunlight & Parkgate | Handling Data | Team Games  Athletics | Sex and relationships. | Wonders of the Wirral (3D product design packaging) | Collage  Line, mark, tone & Texture | Recorders  Reflect, Rewind, Replay | Memories |