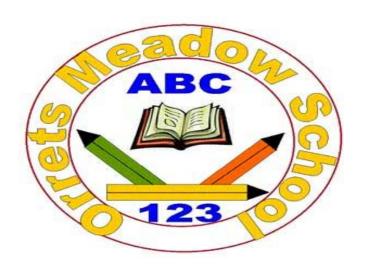
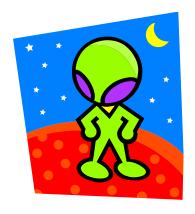
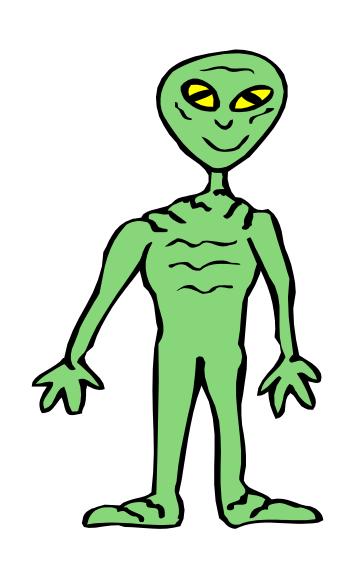
## Orrets Meadow New Behaviour System



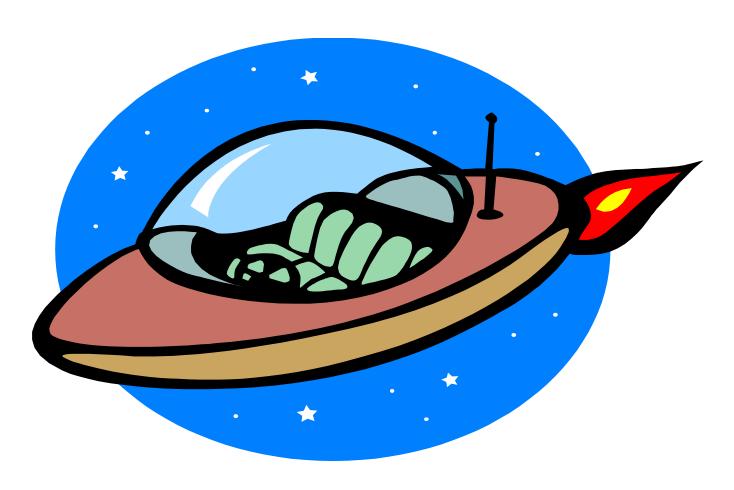
## What planet are you on?



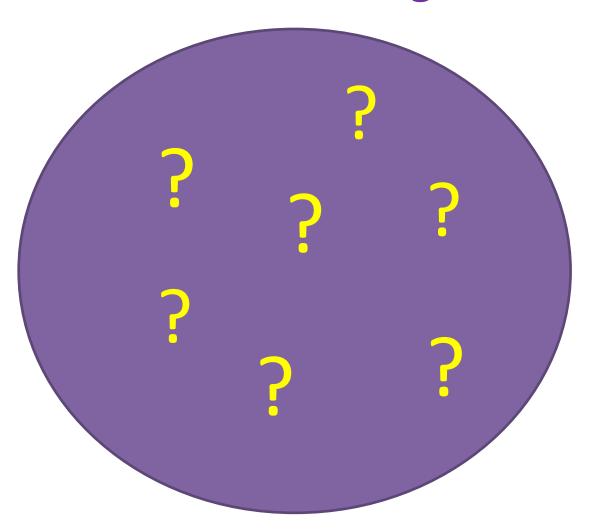
## You will each have an alien



You will all start on board the Orrets Spaceship at the start of each lesson.

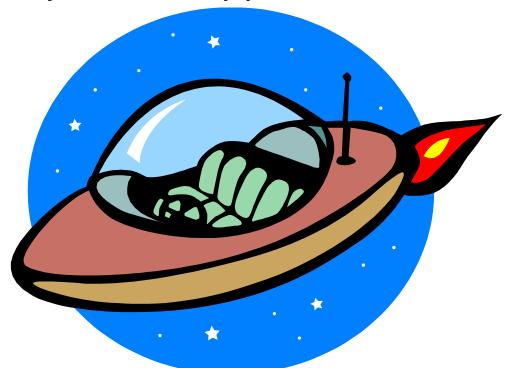


If you are not following the class rules you will be moved to 'Thinking Time Planet'

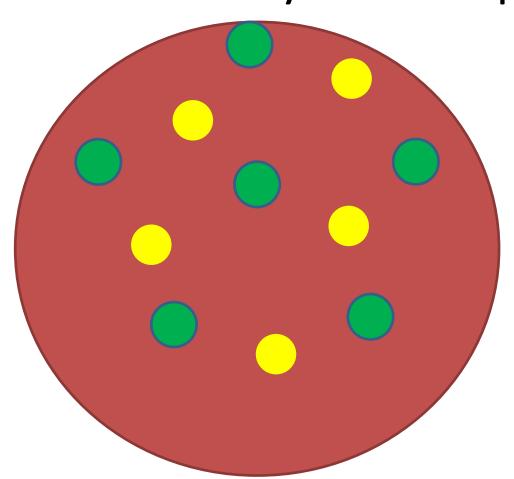


## Chance.....

This is your chance to sort out your behaviour and move back to the Orrets Spaceship by doing what you are suppose to be doing!



If you continue to not follow the class rules you will be moved to 'Planet 5' and will miss 5 minutes of your next playtime.



If you continue to not follow the rules you will be moved to 'Time Out Planet' you will miss the whole of the next playtime.



Playtime 1
Time out room
Lunchtime

Mrs Duncan, Mrs Wright, Mrs Billington

Playtime 2

Time out room

You will all have a star, if you don't go into 'Planet 5' or 'Time Out Planet' your name will be put in a draw for a prize at the end of the half term. This star will also show the children that have behaved brilliantly every half term.

